



**Committee of the Whole Meeting Summary
December 16, 2024**

The December 16, 2024 Committee of the Whole meeting was called to order at 4:00 PM in Council Chambers at the Town Office in White City. Check out the agenda and meeting recording here: <https://whitecity.civicweb.net/Portal/MeetingInformation.aspx?Org=Cal&Id=465>

The meeting included the following items:

Declaration of Conflict of Interest: No conflicts of interest were declared.

Consent Agenda – The Consent Agenda included minutes of the previous meeting, accounts and payroll for approval, and November 2024 financial statements and bank reconciliation. There was no further discussion, and all items were accepted.

Department Reports – Administration presented updates from the following departments.

- The Public Works activity presented a comprehensive overview of the department's ongoing operations and activities, costs, and capital projects in 2024. The Committee commented on the outdoor rink maintenance.
- The Finance Activity Report provided an overview of the department's ongoing activities including tax enforcement, tax certificates, utilities, long-term investments, software updates, completed projects in 2024, and upcoming projects in 2025.

Development Items – Development items included the following:

- Discretionary Use – 7 Cumberland Bay: The Committee received a discretionary use application for 7 Cumberland Bay. The Committee approved the application after a brief discussion for audio level considerations.

Closed Session – The Committee entered a closed session at 5:00pm to discuss advice proposals, recommendations, analyses or policy options developed by or for the local authority related to the operations of municipal departments, specifically related to a preliminary development proposal. There was no further discussion following the closed session.

This concluded the Committee of the Whole Meeting for December 16, 2024. The next committee meeting will be held January 6, 2024 at 4 PM in Council Chambers. We hope to see you there!